



Key Stage 1 and 2 Curriculum Overview Map 2025/2026

Our whole-school curriculum map outlines the content and coverage of each subject from our Year 1 to Year 6. At Windsor, we value the importance of each subject we teach and our aim is for children to understand the key knowledge, understanding and skills for each discipline.

Subjects are planned and taught as continuous blocks of lessons to ensure knowledge is progressive and secure, skills are developed and refined and to allow for in-depth understanding. All subjects have been carefully sequenced within each year group to ensure that the children acquire the appropriate knowledge and skills to access new learning and, where appropriate, to make meaningful links across subjects. Subject leaders have identified important concepts that are revisited and built upon across year groups, again deepening their understanding.

As a school we have designed our curriculum around different themes. We have designed two bespoke whole school themes: 'Liverpool' and 'Passport to the World'. These have been selected and designed to meet the needs and development of our children, celebrate our diverse community and cultural heritage and to prepare our learners for their future in secondary school and as adults. For more in-depth detail for each subject, please refer to our individual subject knowledge, understanding and skills maps.

YEAR ONE

Autumn 1 (7weeks 4 days)	Autumn 2 (7)	Spring 1 (6)	Spring 2 (6)	Summer 1 (5)	Summer 2 (7)
Liverpool	-	Passport to the World	-	-	
SCIENCE Materials (teach before DT) (1.5)	SCIENCE Plants (part one) (0.5)		SCIENCE Humans (from animals including humans) (0.5)	SCIENCE Animals (from animals including humans) (1) SL3	SCIENCE Plants (part two) (0.5)
COMPUTING Information Technology: Computer systems and networks – Technology around us (0.5) SL5 SL7	COMPUTING Digital Literacy – Creating Media – Digital Writing (0.5) SL5 SL7	COMPUTING Computer Science: Programming – Introduction to Animation (1.5) SL5 SL7	COMPUTING Digital Literacy: Creating Media – Digital Painting (1) SL5 SL7	COMPUTING Information Technology: Data and information – Grouping Data (teach after Science unit) (1) SL5 SL7	COMPUTING Computer Science: LEGO Education – 1 st Lego League SL5 SL7 (0.5)
	Textiles Outcome: Hand puppet (1.5) SL4,5,7		Food and nutrition Outcome: Healthy sandwich (1) SL9: presentation to parents SL4,5,7		Mechanisms (sliders and levers) Outcome: Moving picture (1.5) SL4,5,7
PHSE Who is special to us? (1) SL6 SL11	PHSE What helps us stay healthy? (0.5) SL6	PHSE Who helps to keep us safe? (0.5) SL6	PHSE What can we do with money? (0.5) SL6	PHSE What is the same and different about us? (1) SL11	PHSE How can we look after each other and the world? (0.5) SL6

GEOGRAPHY Landmarks in our School Grounds and local area (Trip: Walk around Toxteth) SL5 (2)	HISTORY The History of Toys (2) SL9 presentation about a toy	GEOGRAPHY Kenya (Village) (2)	HISTORY Current Monarch, Previous Monarch (2) SL9-roleplay	GEOGRAPHY Liverpool and London (2) SL3	HISTORY The Moon Landing (1.5) SL3
MUSIC BeatLife	MUSIC Charanga – dance, sing and play (1)			MUSIC Charanga: exploring sounds and learning to listen (1)	MUSIC charanga: having fun with improvisation and let's perform together (1)
	RELIGIOUS EDUCATION Who is a Christian and what do they believe? Who is a Muslim and what do they believe? (1)	RELIGIOUS EDUCATION What makes some places special? (1) SL10-ask questions/talk to visitor			RELIGIOUS EDUCATION What does it mean to belong to a faith community? (0.5)
ART and DESIGN- Drawing Sarah Morris (1) SL4		Art and Design- Painting/printing Observation flowers (1) SL4			Art and design- Collage and textiles- Gunta Stold (1) SL4
PHYSICAL EDUCATION Fundamental Games SL1	PHYSICAL EDUCATION Fundamental Games Gymnastics SL1	PHYSICAL EDUCATION Net/Wall Games Gymnastics SL1	PHYSICAL EDUCATION Fundamental Games Net/Wall Games SL1	PHYSICAL EDUCATION Dance Athletics SL1	PHYSICAL EDUCATION Dance Striking/Fielding Games SL1

YEAR TWO

Autumn1 (7weeks 4 days)	Autumn 2 (7)	Spring 1 (6)	Spring 2 6	Summer 1 5	Summer 2 (7)
Liverpool	-	Passport to the World	-	-	
SCIENCE Materials (0.5) SL11 SL2	SCIENCE Animals including humans (1) SL2		SCIENCE Plants (1.5) SL11 SL2	SCIENCE Living things in their habitat (part one) (1) SL2	SCIENCE Living things in their habitat (part two) (0.5) SL2
Information Technology: Computer systems and networks – IT around us (1)	COMPUTING Computer Science – Programming – Introduction to quizzes (1)	COMPUTING Digital Literacy – Creating Media – Making music (1)	COMPUTING Digital Literacy – Creating Media - Digital photography (1)	COMPUTING Information Technology: Data and Information – Pictograms (1)	COMPUTING Computer Science – LEGO Education – Great Adventures (1) SL9
	DESIGN and TECHNOLOGY Food and nutrition Outcome: Veggie pitta pizzas (1) SL5-because	DESIGN and TECHNOLOGY Structures Outcome: Chair for a bear (1) SL5-because			DESIGN and TECHNOLOGY Mechanisms (wheels and axles) Outcome: Moving Vehicle (1.5) SL5-when
PHSE What makes a good friend? (1)		PHSE What jobs do people do? (0.5)	PHSE What helps us to stay safe? (0.5)	PHSE What can help us grow and stay healthy? (1)	PHSE How do we recognise our feelings? (0.5)

SL4 SL10 PHSE What is bullying? (0.5) SL9-improvisation		SL6 SL10	SL6 SL10	SL6 SL10	SL4 SL10
GEOGRAPHY Toxteth: Human and Physical features (Trip: Walk around Toxteth) (2)	HISTORY Our Monarchy (2)	GEOGRAPHY Antarctica (1.5)	HISTORY The Great Fire of London (2) SL9-roleplay	GEOGRAPHY Toxteth and Waterloo (1)	HISTORY The First Flight (1.5)
MUSIC Charanga: pulse, rhythm and pitch Charanga: playing in an orchestra (1)	MUSIC BEATLIFE	MUSIC Charanga: Inventring a musical story Charanga: recognising different sounds (0.5)			MUSIC Charanga: exploring improvisation Charanga: our big concert (1)
RELIGIOUS EDUCATION Who is Muslim and what do they believe? (0.5)	RELIGIOUS EDUCATION Who is Jewish and what do they believe? (1)	RELIGIOUS EDUCATION How and why do we celebrate special and sacred times? (0.5)			RELIGIOUS EDUCATION How should we care for others and the world and why does it matter? (1)
Art and design- Drawing light, dark and shadow (1)		ART and DESIGN Painting – Monet SL4 (1)		ART and DESIGN Sculpture 3D clay tiles Ruth Duckworths (1) SL4	
PHYSICAL EDUCATION Fundamental Games	PHYSICAL EDUCATION Fundamental Games Gymnastics	PHYSICAL EDUCATION Dance Gymnastics	PHYSICAL EDUCATION Net/Wall Games Athletics	PHYSICAL EDUCATION Dance Athletics	PHYSICAL EDUCATION Dance Striking/Fielding Games

YEAR THREE

Autumn 1 (7weeks 4 days)	Autumn 2 (7)	Spring 1 (6)	Spring 2 (6)	Summer 1 (5)	Summer 2 (7)
Liverpool	-	Passport to the World	-	-	-
SCIENCE Light (1.5)	SCIENCE Animals including humans (1)	SCIENCE Forces and Magnets (2)		SCIENCE Rocks (1)	SCIENCE Plants (2) SL4
COMPUTING Information Technology – Data and Information – Branching Databases (1)	COMPUTING Computer Science – Lego Education – Crazy Carnival (1) SL9-presentation to AL Digital Literacy – Creating Media – Animation. (1)		COMPUTING Information Technology: Computer systems and networks – Connecting computers (0.5) COMPUTING Digital Literacy – Creating Media – Desktop publishing (0.5)		COMPUTING Computer Science – Programming – Sequencing Music (1)
	DESIGN and TECHNOLOGY Food and nutrition - Outcome: Couscous salad (1) SL3		DESIGN and TECHNOLOGY Textiles – Outcome: Bunting SL6-discuss bunting with partner class (1.5)		DESIGN and TECHNOLOGY Mechanisms (Cams - Outcome: Moving toys (1.5) SL4

			(2)		
PHSE What are families like? (1) SL3	PHSE What keeps us safe? (0.5) SL3	PHSE How can we be a good friend? (0.5) SL3	PHSE What makes a community? (0.5) SL3	PHSE Why should we eat well and look after our teeth? (0.5) SL3	PHSE Why should we keep active and sleep well? (0.5) SL3
GEOGRAPHY Toxteth and Woolton (Trip: Walks around Toxteth and Woolton) (2) SL2 SL3	HISTORY Transport in Liverpool (1.5) SL2 SL3	GEOGRAPHY Italy (1.5) SL2 SL3	HISTORY Stone Age to Iron Age (2) SL2 SL3	GEOGRAPHY Climate Zones, Biomes and Vegetation Belts (1.5) SL2 SL3	HISTORY Ancient Civilisations (2)SL2 SL3 SL9-performance
MUSIC Charanga: writing music down Charanga – playing in a band (1)		MUSIC Charanga: composing using your imagination Charanga: more music styles (1)	MUSIC BEATLIFE	MUSIC Charanga: enjoying improvisation Charanga: opening night (1)	
	RELIGIOUS EDUCATION What do different people believe about God? (1)		RELIGIOUS EDUCATION Why are festivals Important to religious communities? (0.5) SL9-discussion	RELIGIOUS EDUCATION What does it mean to be a Christian in Britain today? (0.5)	
Art and design- Drawing Luis Smith		ART and DESIGN Painting- Stone and cave art		ART and DESIGN	

(1) SL8- learning show case		(1)		Sculpture- Clay pinch pots: Jami Porter Lara (1) SL8- Learning showcase	
PHYSICAL EDUCATION Invasion Games Dance	PHYSICAL EDUCATION Dance Gymnastics	PHYSICAL EDUCATION Invasion Games Gymnastics	PHYSICAL EDUCATION Invasion Games Net/Wall Games	PHYSICAL EDUCATION Net/Wall Games Striking/Fielding Games	PHYSICAL EDUCATION Athletics Striking/Fielding Games
SPANISH- My family	SPANISH- My family	SPANISH- Hobbies	SPANISH -Body Parts	SPANISH-Food SL9- roleplay	SPANISH-Holidays

YEAR FOUR

Autumn 1 (7weeks 4 days)	Autumn 2 (7)	Spring 1 (6)	Spring 2 (6)	Summer 1 (5)	Summer 2 (7)
Liverpool	-	Passport to the World	-	-	STEAM
SCIENCE Animals including humans (part one) (teach before DT) (1) SL3	SCIENCE Animals including humans (part two) (0.5) SL3	SCIENCE Sound (1.5) SL3	SL3 SCIENCE Electricity (2) SL3	SCIENCE Living things in their habitat (1)	SCIENCE States of Matter (1.5) SL3
COMPUTING Information Technology: Computer systems and networks – the internet (1)	COMPUTING Digital literacy – Photo Editing (0.5) COMPUTING Computer science – LEGO Education – Science connections (1) SL9- presentation to AL	COMPUTING Digital Literacy – Audio Editing (0.5)		COMPUTING Information Technology – Data and Information – Data Logging Link to a previous science topic (1)	COMPUTING Computer science – Programming – Repetition in games. (Included in DT allocation). (0.5)SL7
RELIGIOUS EDUCATION Why is the Bible important to Christians today? (1)			DESIGN and TECHNOLOGY Structures – Outcome: Pen tidy (1) SL9-share product with partner class		DESIGN and TECHNOLOGY Mechanisms (Electrical systems) - Outcome: Torch/light (2) SL6
PHSE	PHSE	PHSE	PHSE	PHSE	PHSE

What strengths, skills and interests do we have? (1) SL4 SL9	How do we treat each other with respect? (0.5)	How can we manage our feelings? (0.5)	How will we grow and change? (0.5) SL9-improvitation	How can our choices make the world a better place? (0.5) SL9- debate	How can we manage risks in different places? (0.5)
GEOGRAPHY Toxteth and Delamere Forest (Trip: Walk around Toxteth and Delamere Forest) (1.5)	HISTORY Liverpool and WW2 (2) SL2 SL3	GEOGRAPHY Brazil (2) SL2 SL3	HISTORY Roman Britain (2) SL9 roleplay	GEOGRAPHY Rivers and the Water Cycle (1)	HISTORY Ancient Greece (2) SL2 SL3 SL 11-workshop
MUSIC Resonate (0.5)	MUSIC Resonate (0.5)	MUSIC Resonate (0.5)	MUSIC Resonate (0.5)	MUSIC Resonate (0.5)	MUSIC Resonate (0.5)
RELIGIOUS EDUCATION Why do people pray? (0.5)	DESIGN and TECHNOLOGY Food and nutrition – Outcome: Mexican fiesta rice SL6 (1)				RELIGIOUS EDUCATION What can we learn from religions about deciding what is right and wrong? (0.5) SL9-discussion
ART and DESIGN Drawing- Paul Cezanne Pastel still life (1) SL4		Art and design Painting – Creating mood (1)		ART and DESIGN Collage and textiles- Abigail Mill (1) SL4	
PHYSICAL EDUCATION Invasion Games Dance	PHYSICAL EDUCATION Dance Gymnastics	PHYSICAL EDUCATION Invasion Games Gymnastics	PHYSICAL EDUCATION Striking/Fielding Games Net/Wall Games	PHYSICAL EDUCATION Outdoor & Adventurous Activities Striking/Fielding Games	PHYSICAL EDUCATION Athletics Net/Wall Games
SPANISH- My family	SPANISH- My family	SPANISH- Hobbies	SPANISH -Body Parts	SPANISH-Food SL9- roleplay	SPANISH-Holidays

YEAR FIVE

Autumn 1 (7weeks 4 days)	Autumn 2 (7)	Spring 1 (6)	Spring 2 6	Summer 1 5	Summer 2 7
Liverpool	-	Passport to the World	-	-	STEAM
SCIENCE Materials (2) SL3	SCIENCE Forces (1.5) SL3	SCIENCE Animals including humans (1) SL3	SCIENCE Living things in their habitat (1) SL3		SCIENCE Earth and Space (2) SL9-presentation
	COMPUTING Information Technology – Computer systems and networks – Systems and searching (1)	COMPUTING Digital Literacy: Creating media – Video editing. (0.5)	COMPUTING Computer Science – Programming – selection in physical computing (1)	COMPUTING Digital Literacy – Creating Media – Vector Drawing (1)	COMPUTING Computer Science – Lego Education – Science we cannot see MATTER GRAVITY ENERGY FLOW (0.5)
	DESIGN and TECHNOLOGY Structures – Outcome: Photo frame (1) SL2 SL4	DESIGN and TECHNOLOGY Food and nutrition – Outcome: Stew (1) SL2 SL4			DESIGN and TECHNOLOGY Structures (Levers and Pulleys) Outcome: Fishing game (2)
PHSE What makes up our identity? (1)	PHSE What decisions can people make with money? (0.5) SL9-discusion	PHSE How can we help in an accident or emergency? (0.5) SL9-improvisation	PHSE How can friends communicate safely? (0.5) SL6 SL11	PHSE How can drugs common to everyday life affect health? (0.5) SL9-debate	PHSE What jobs would we like? (0.5)

GEOGRAPHY Toxteth: Land use over time (Trip: Walk around Toxteth) (2)	HISTORY The Battle of the Atlantic (2)	GEOGRAPHY Mountains, Volcanoes and Earthquakes (2)	HISTORY Anglo-Saxons and Scots (2) SL9-Present/perform	GEOGRPHY Natural Resources (1.5)	HISTORY Early Islamic civilisation (2)
MUSIC BEATLIFE	MUSIC Charanga: melody and harmony in music Charanga: More Music styles (1)		MUSIC Charanga: composing and chords Charanga: enjoying musical styles (1)	MUSIC Charanga: Freedom to improvise Charanga: battle of the bands (1)	
RELIGIOUS EDUCATION What would Jesus do (can we live by the values of Jesus in the 21st Century)? (1) SL9-debate RELIGIOUS EDUCATION If God is everywhere why go to a place of Worship? (0.5) (2)			RELIGIOUS EDUCATION What does it mean to be a Muslim in Britain today? (0.5)		
ART and DESIGN Drawing- Vivienne Westwood and Romeo Hunte (1)		ART and design Printing- William Morris (1)		ART and DESIGN Sculpture- Lutz Wagner AKA Mota Waganari – Wire Tinfoil Model (1)	
PHYSICAL EDUCATION Invasion Games Gymnastics	PHYSICAL EDUCATION Invasion Games Gymnastics	PHYSICAL EDUCATION Dance Net/Wall Games	PHYSICAL EDUCATION Striking/Fielding Games Dance	PHYSICAL EDUCATION Net/Wall Games Striking/Fielding Games	PHYSICAL EDUCATION Athletics Outdoor & Adventurous Activities
SPANISH- My family	SPANISH- My family	SPANISH- Hobbies	SPANISH -Body Parts	SPANISH-Food SL9-roleplay	SPANISH-Holidays

YEAR SIX

Autumn 1 (7weeks 4 days)	Autumn 2 (7)	Spring 1 (6)	Spring 2 (5)	Summer 1 (6)	Summer 2 (7)
Liverpool	-	Passport to the World	-	-	-
SCIENCE Evolution and Inheritance (2) SL9 debate-genetic engineering	SCIENCE Animals including humans (2) SL3	SCIENCE Electricity (1) SL3 SL4	SCIENCE Living things in their habitat (1) SL3		SCIENCE Light (1) SL3
COMPUTING Information Technology: Computer systems and networks – communication and collaboration (0.5)	COMPUTING Digital Literacy – Creating Media – Web page creation (0.5) Computer science – LEGO Education – Quirky Creations (1) SL9-present to As	COMPUTING Digital Literacy – Creating Media – 3D modelling (1)	COMPUTING Information technology – Data and information – Spreadsheets (0.5)		COMPUTING Computer Science – programming – variables in games (1) COMPUTING Computer science (taught within DT – Micro:Bits)
	DESIGN and TECHNOLOGY Textiles - Outcome: Phone carrier (1) SL10		DESIGN and TECHNOLOGY Food and nutrition – Outcome: savoury cheese scones (1) SL4 SL5		DESIGN and TECHNOLOGY Mechanisms (Electrical systems) - Outcome: Game including sound (1.5) SL4 SL5

PHSE How can we keep healthy as we grow? (0.5) SL9-improvisation		PSHE What types of relationships are there? (1)	PHSE Sex and relationships education (0.5)		PHSE How can the media influence people? (0.5) SL9-roleplay
GEOGRAPHY Toxteth: Land use in the future (Trip: Walk around Toxteth) (2)	HISTORY The Slave Trade (2) SL3	GEOGRAPHY Global Economy (2) SL3	HISTORY Vikings (2) SL3	GEOGRAPHY Climate Change (2) SL9-debate SL6	HISTORY How would you rule? (2) SL11 SL9-presentation
MUSIC Charanga: music and technology Charanga: developing ensemble skills (1)	MUSIC BEATLIFE			MUSIC Charanga: creative composition Charanga: musical styles connect us (1)	MUSIC Charanga: improvising with confidence Charanga: farewell tour (1)
	RELIGIOUS EDUCATION What do religions say to us when life gets hard? (0.5)			RELIGIOUS EDUCATION What matters most to Christians and Humanists? (1)	
ART and DESIGN Drawing- Giles Gilbert Scott Architecture (1)		ART and DESIGN Painting- Ian Fennelly Liverpool Landscapes (1)		ART and DESIGN Sculpture 3D clay slab pot- Richard Rohefort (1)	
PHYSICAL EDUCATION Invasion Games Gymnastics	PHYSICAL EDUCATION Invasion Games Gymnastics	PHYSICAL EDUCATION Dance Net/Wall Games	PHYSICAL EDUCATION Striking/Fielding Games Dance	PHYSICAL EDUCATION Net/Wall Games Striking/Fielding Games	PHYSICAL EDUCATION Athletics Outdoor & Adventurous Activities

SPANISH- My family	SPANISH- My family	SPANISH- Hobbies	SPANISH -Body Parts	SPANISH-Food SL9- roleplay	SPANISH-Holidays
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